

SHERWOOD PARK KINGS ATHLETIC CLUB

POS.	NO.	HOME
D		SPKAC Kings
D		Midget AAA
D		1-lastname, firstname
C		2-lastname, firstname
LW		3_lastname, firstname A
RW		4-lastname, firstname
ALT		5-lastname, firstname 8 usp 1/2
ALT		6-lastname, firstname C
ALT		7-lastname, firstname
ALT		8 etc
ALT		9-lastname, firstname AP
ALT		10
ALT		12
ALT		13
ALT		14
ALT		15
ALT		16
ALT		17
ALT		Coach - Wayne Gretzky
ALT		Asst Coach - John Smith
ALT		Asst Coach - John Smith
ALT		Trainer - John Smith
ALTERNATE GOALIE		Manager - Joe Sakic
MANAGER		780-XXX-XXXX
COACH		
TRAINER		

Joe Sakic

Branch Midget Categories AAA Played at Arena
 Date 03 of Jan 2009 Scheduled Game 098 Exhibition Game N/A Attendance ✓
 Home Team SPKAC Kings Visiting Team Fort Sask Traders
 of the AMHL League _____

POS.	NO.	VISITORS
G		Fort Sask Traders
D		Midget AAA
D		1-lastname, firstname
C		2-lastname, firstname
LW		3_lastname, firstname
RW		4-lastname, firstname A
ALT		5-lastname, firstname
ALT		6-lastname, firstname C
ALT		7-lastname, firstname
ALT		8 etc
ALT		9-lastname, firstname
ALT		10
ALT		12
ALT		13
ALT		14
ALT		15
ALT		16
ALT		17
ALT		Coach - Joe Black
ALT		Asst Coach - Sally Smith
ALT		Asst Coach - John Smith
ALT		Trainer - Joe Smith
ALTERNATE GOALIE		Manager - Sammy Sosa
MANAGER		780-XXX-XXXX
COACH		
TRAINER		

Sammy Sosa

SCORING					TO BE FILLED OUT BY THE REFEREE										SCORING				
NO.	P.	TIME	SC	ASST											NO.	P.	TIME	SC	ASST
1		6:10	8	2,1											1		8	2	2
2		12:50	5	—											2				
3		3:50	6	—											3				
4															4				
5															5				
6															6				
7															7				
8															8				
9															9				
10															10				
11															11				
12															12				
13															13				
14															14				
15															15				
16															16				
17															17				

- Was the Manager/Coach responsible for the conduct of the Player?
- Were there obscene gestures, profane or abusive language used by the players or coaches?
- Were the misconducts avoided to players or coaches?
- Did fans show disrespect towards officials or members of the teams?
- Did the coaches and players encourage everyone to play the game fairly?
- Did the players, coaches and fans accept the results of calls made by the referee in an appropriate manner?
- Did the players, coaches and fans accept the outcome of the game in an appropriate manner?
- How would you rate an official into this game?
 EXCELLENT GOOD POOR

COMMENTS: Norman Wells / Newells
 PRINT REFEREE'S NAME: _____

GOAL TENDER'S RECORD

Actual shots stopped over minutes played

NO.	Per	Ser	DIFF	Min	SH	Start	On	NO.	Per	Ser	DIFF	Min	SH	Start	On
3	1	9/20	4/16	—	10/36	1	17/20	4/9	—	16/29					
	31	—	2/4	3/20	5/24	31	12/11	15/20	—	23/31					

ALL PENALTIES BELOW MUST HAVE ALL TIMES LISTED CORRECT FOR ABOVE TEAM ONLY

Per	No.	Ser	OFFENCE	Min	SH	Start	On
1	6	6	RGH	2	12:20	12:20	10:20
2	8	4	SP	5	8:00	8:00	3:00
2	8	8	MISC	—	8:00	—	—

ALL PENALTIES BELOW MUST HAVE ALL TIMES LISTED CORRECT FOR ABOVE TEAM ONLY

Per	No.	Ser	OFFENCE	Min	SH	Start	On
1	7	7	TRIP	2	6:50	6:50	6:10

Identifying Players

- All players listed on the game sheet must be listed in the HCR for your team.
- If you use labels, a label must go on each copy of the game sheet. Updates to the labels (suspensions or absences) must be made to each copy of the game sheet.
- AMBHL needs the starting goalie listed 1st – remaining players are listed from lowest # to highest #. If you use labels, make 2 sets of labels to use with either starting goalie.
- Players that are suspended need 'susp' written by the players name + indicate how many games the player has sat out and how many he has to sit out (ie: susp ½ = sitting the 1st game of 2 game suspension).
- Players that are affiliated for the game should be noted as an affiliate (AP)
- Players that are absent due to illness or other reasons only need to be crossed out. Only suspensions need to be indicated.
- Adding a contact number for the manager to your labels is a nice touch!
- The game sheet should be signed by a person registered in the HCR for the team. Once the game sheet is completed for the home team including the game day information, the visiting team should be given the sheet for completion before the game starts. The game sheet is then returned to the home team whose bench will give it to the ref before puck drop.

Game Information

- All game day information should be complete – especially the scheduled game #. This is the game # from the league schedule.
- Please ensure the referees and the timekeeper sign the game sheet (sorry not included on this example BUT is a part of the regular sheet).
- If there are write-ups required (suspensions, match penalties etc), ensure the game sheet is completed as above before giving it to the referee to complete the write-up. Please provide the ref with a form to complete the write up. If you don't have one, request one from your manager.
- Note the start time and the end time of the game and record it on the game sheet (sorry not included on this example BUT is part of the regular sheet).
- If your league assigns game stars, be sure to complete (and announce) the game stars for the night.

Scoring

- 'P' = period the goal occurred 'Time' = the time the goal occurred 'SC' = the player that scored 'ASST' = who assisted. If no one assisted, line through this area. Be as accurate as possible recording players. If you know the ref has indicated the wrong player, please respectfully clarify as soon as possible, and before the end of the game. Once the game sheet is signed off by the ref, no changes will be made.
- Please ensure the referees and the timekeeper sign the game sheet (sorry not included on this example BUT is a part of the regular sheet).
- If there are write-ups required (suspensions, match penalties etc), ensure the game sheet is completed as above before giving it to the referee to complete the write-up
- Note the start time and the end time of the game and record it on the game sheet (sorry not included on this example BUT is part of the regular sheet).
- Goals can be noted as 'PP' (power play), 'SH' (short-handed), 'EN' (Empty Net) or 'GWG' written beside the goal entry line.

Goal Tender's Record

- No = # of the goal tender 1 per/2 per/ 3 per = actual shots over minutes played for the 1st 2nd & 3rd period Total = total shots / total minutes played
- A shot on goal is considered anything that could have or did go in the net. Hitting the post is NOT a shot on net. A goal IS a shot on net.
- If the goal tender changes during the game please note the # of minutes the goalie played. Record the change on the game sheet.
- The goalie that plays the majority of the game gets credit for the win or loss EXCEPT if the team is losing when the goalie is changed. If the team is losing before the goalie is changed, the starting goalie gets the loss.

Penalties

- Per = period the penalty occurred No = # of the player that got the penalty Serv = # of the player that served the penalty Offence = penalty assigned to the player (use the appropriate abbreviation) Min = # of minutes given by the ref for the player to stay in the penalty box Off = time the player came to the penalty box Start = time on the clock the penalty started (usually is the same as the 'off' time) On = time the player was released from the penalty box (may not be the same as the # of minutes assigned by the ref if the other team scores OR if there are co-incidentals)
- Use appropriate abbreviations for penalties.
- If a player is assigned a penalty AND a game misconduct, the **game misconduct** (or match) should be entered on its **own line**).

Please line through any fields that aren't filled – when in doubt – ask your manager thank you!